

RIDERS' BRIEFING

SIGNALLING FLAGS – ALL FLAGS ARE PRESENTED WAVED.

The use and the meaning of the flags is in conformity with the international regulations.

Following a brief list of main flags used for providing information and convey instructions to riders on track:

GREEN: the track is clear.

RED: stop of the track session, practice or race. For CIV classes is used after the sighting lap meaning that the rider upon arrival on the grid must stop and turn off the engine.

SINGLE YELLOW: from the flag marshal post where it is shown, danger ahead beside the track.

Failing to comply with the **SINGLE YELLOW FLAG:**

during **QUALIFYING PRACTICE:** first occurrence will result in cancellation of the best lap time of the actual qualifying session; second occurrence, cancellation of the second best lap time, third occurrence, cancellation of third best lap time and so on. A money sanction also could be imposed.

during **RACE:** first occurrence will result in 5 seconds time penalty on total race time, second occurrence will result in other 5 seconds time penalty and so on. A money sanction also could be imposed.

TWO YELLOW: augmented danger. From the flag marshal post where it is shown, a danger wholly or partly blocking the track.

Failing to comply with the **TWO YELLOW FLAGS:**

during **QUALIFYING PRACTICE:** first occurrence will result in cancellation of the best lap time of the actual qualifying session; second occurrence, cancellation of the second best lap time, third occurrence, cancellation of third best lap time and so on. A money sanction also could be imposed.

during **RACE:** first occurrence will result in 10 seconds time penalty on total race time, second occurrence will result in other 10 seconds time penalty and so on. A money sanction also could be imposed.

YELLOW and RED STRIPED: slippery track with consequent decrease in grip of the road surface due to oil, liquids, gravel, grass or other debris, damp or wet patches also due to sudden localized downpours.

WHITE with RED DIAGONAL RED CROSS: rain on this section of the track.

BLUE: During practice, the rider concerned is about to be overtaken by a faster rider, must keep his line and slow down to allow to be passed by the faster rider. during **RACE**, the rider concerned is about to be overlapped. Displayed on the finish line together with the checkered flag, to the rider who is about to be lapped and is crossing the finish line paired with/in front of the winning driver, it indicates to the lapped rider that he will have to complete his last lap and pass under the checkered flag again.

BLACK with ORANGE DISK + RACE NUMBER: informs the rider concerned that his bike has mechanical issues, likely to endanger him and other riders. He must immediately leave the track, as soon as it is safe to do so.

BLACK and WHITE + RACE NUMBER: to the rider concerned by the race number displayed, warning given one time only, for unsafe or incorrect riding behavior. Next infringement will be penalised with **BLACK FLAG**.

BLACK + RACE NUMBER: The rider concerned must stop at the pit lane at the end of the current lap.

CHEQUERED BLACK and WHITE: finish of the race or practice session. Together with this flag, red lights at the finish line on the straight can be switched on to indicate the end of the practice session.

PIT LANE SPEED LIMIT: 60 Km/h – motorcycles' speed can be detected either by radar gun of technical stewards and transponder with loops of Official Time Keeping service. Any infringement will result in a money sanction of € 150,00. During the jury, the sanction may be converted into a time or grid penalty.

STARTING PROCEDURE:

PIT LANE EXIT opening at scheduled time (Check the Official Notice Board for updated Time Schedule) – **PIT LANE EXIT** opened for **5 minutes** (after closing and before the 5 MIN BOARD on the grid, it is allowed to push the bike with engine off onto the grid; otherwise the rider can start the warm-up lap from the PIT LANE EXIT and at the end of the lap going to his position on the starting grid). After PIT LANE EXIT closing and before 5 MIN BOARD, the Clerk of the Course can declare WET RACE and display the "LIGHT ON" board to instruct the riders it is mandatory switching on the REAR LIGHT of the bike.

All riders, before arriving on the starting grid, must stop at the back of the grid and switch off the engine and push to reach their place on the grid.

5 MIN - still allowed working on the bike. Power generators and engine starters allowed on the grid only with a lower tank for recovering liquid leaks. All guests must exit the grid.

3 MIN - stop working on the bike (in case of need, it's allowed pushing the bike to the PIT LANE). Tyres warmer unplugged, all personnel, except two mechanics per bike, must leave the grid.

1 MIN – engine ON – tyre warmers immediately removed – all mechanics out of the grid.

30 SEC all engines must be ON – should a rider have any issue, he and his bike will be pushed out of the grid by the grid marshals.

GREEN FLAG – start of the WARM-UP lap. Riders waiting at the PIT LANE EXIT will start the warm-up lap when GREEN LIGHT switches on.

After having come back to the grid, in case of technical issues, riders must let the starter and grid marshals be aware of these problems.

Should there be a problem that might prejudice the safety at the start, the Starter can invoke the "START DELAYED" procedure, with a RED FLAG waved from the Starter's rostrum, while the RED LIGHTS stay ON and the "START DELAYED" board is displayed.

In case of **START DELAYED** --> a new starting procedure will be invoked, most likely as soon as the rider having troubles has been pushed away from the grid. Riders will start a new WARM-UP lap with the GREEN FLAG waved by the starter and the race distance will be reduced by 1 lap.

Any infringement during STARTING PROCEDURE (**JUMP START** excluded) will be penalised with a **RIDE THROUGH** penalty.

JUMP START:

Any forward movement of the motorcycle when RED LIGHTS are still ON is defined JUMP START – Long Lap x2 Penalty. No right of protest against this decision.

QUICK RESTART PROCEDURE:

In case a race is interrupted by RED FLAG and a new start is needed, the Clerk of the Course can invoke the “QUICK RESTART” procedure to restart the race, as per following details:

- at the time communicated to riders and teams, **PIT LANE EXIT will be open for 1 MINUTE ONLY**
- **1 MECHANIC per RIDER ONLY allowed on GRID** (mainly with the purpose of showing his rider the right grid position)
- after the sighting lap, when all riders have come back onto the grid, the **1 MINUTE BOARD** will be shown, then **30 SECONDS BOARD**, then the **GREEN FLAG** is waved by the Starter to start the **WARM-UP LAP**.

In case of QUICK RESTART PROCEDURE, before the opening of PIT LANE EXIT, a board will be displayed in the PIT LANE to inform riders and teams.

ON BOARD TV CAMERA DEVICES:

Using ON BOARD TV CAMERA DEVICES is FORBIDDEN, if not otherwise allowed by specific authorization of the Clerk of the Course.

TRACK LIMITS

Anytime a rider exceeds track limits:

During practice: lap time deleted.

During race:

- Up to 2 times: no penalty.
- 3rd time: warning, communication on timikeeping monitors
- 5th time: Long Lap Penalty

LONG LAP PENALTY

Communicated by yellow board with race number of the rider concerned. It can be shown 3 times only. On the 4th time the LONG LAP x2 will be shown.

At T12 – Correntaio the rider must take the Long Lap route. It's not allowed to carry out the penalty when yellow flag are shown. The number of laps in which it was impossible to use the Long Lap course will be added to the maximum limit of 3 laps (5 for Long Lap x2). When the long lap route is used no flag will be shown at the previous post. Every time is important to rejoin the track in the safest way possible. If it was impossible to carry out the penalty before the end of the race, it will be inflicted to the rider an equivalent time penalty, as previously defined by the Race Direction.

If any part of the rider's bike will touch the part of track outside the white lines defining the Long Lap route, the penalty will be considered not served, and it must be carried out again within 3 laps.

In case of Long Lap x2 the limit to complete the penalty is 5 laps. If the penalty is not served withing 5 laps a Ride Though Penalty will be inflicted.

RIDE THROUGH PENALTY

Communicated by yellow board with race number of the rider concerned. It can be shown 3 times only. On the 4th time the BLACK FLAG will be shown. The penalty must be served by riding through the PIT LANE, without stopping, at the max speed of 60 Km/h. Overtaking the speed limit will result in another RIDE THROUGH penalty. In case the Race Control is unable to carry out the RIDE THROUGH penalty, a 20 seconds time penalty will be inflicted to the relevant rider. If the infringement occurs during the last 3 laps, no board will be displayed and the 20 seconds time penalty automatically inflicted to the relevant rider.

PARC FERREE:

All bikes at the Parc Ferree after qualifying sessions must be collected by Teams not after 30 minutes from the end of the track session. After the race end, all bikes must be collected by Teams within (and not beyond) 15 minutes after the Parc Ferree release. After these time limits the motorcycles will be no more under Parc Ferree covering rules (art. 19.3 del R.M.M. Velocità 2020).

TRACK SHORT-CUT AT TURN n° 7:

The SHORT-CUT allows rider reaching the PIT LANE from turn N° 7 without completing the whole track lap. The SHORT-CUT is OPEN during **FREE PRACTICE, QUALIFYING PRACTICE and WARM-UP session on SUNDAY morning**, since Time Keeping Service will detect the use of the SHORT-CUT and the relevant lap time will be cancelled.

The SHORT-CUT is **closed** during the **RACE**, including the sighting lap and the warm-up lap before the start of the race. Using the SHORT-CUT during the race will result in rider's retire, and the bike must be brought to the Parc Ferree.

PRACTICE STARTS:

At the end of qualifying practice, after having passed the chequered flag on the start-finish line, it is allowed having a PRACTICE START for whom it may need. The place where it is allowed having a PRACTICE START is immediately after TURN N° 3, on **THE RIGHT HAND SIDE** of the track, away from the normal racing line. The place is also indicated by a BOARD positioned on the right verge with the words “PROVA DI PARTENZA” (PRACTICE START).

Further info about rules and regulations will be provided during the riders' briefing according to the event's Timetable.

The Clerk of the Course
Antonio Canu
